

SignSpeak Bridging The Gap Between Signers and Speakers

Philippe Dreuw, and Hermann Ney

dreuw@cs.rwth-aachen.de

ESSV – Sep 2009

Human Language Technology and Pattern Recognition Lehrstuhl für Informatik 6 Computer Science Department RWTH Aachen University, Germany





Outline





Introduction



- > advances of computer technology enabling the easy use of digital video
- continuous spread of Internet
- public interest
- allows for integration of NLP, ASR, and CV research

SignSpeak project (EU funded STREP project)

- better linguistic knowledge of sign languages
- vision-based technologies for sign language processing
- > automatic sign language recognition
- > automatic sign language translation

\rightarrow Provide new e-Services to the deaf community



Application: Speech-to-Speech

Recognition: Speech-to-Text (Video \rightarrow Glosses)





Translation: Text-to-Text (Glosses → Text)

JOHN FISH WONT EAT BUT CAN EAT CHICKEN John will not eat fish but eats chicken

\Downarrow

Synthesis: Text-to-Speech (Text \rightarrow Audio)





Sign Languages in Europe



- Green Recognised in constitutional level
- Orange Recognised their national sign language by other legal measures
- Red Not recognised at all



Sign Languages in Europe

- European Union of the Deaf (EUD)
 - > non-research partner in SignSpeak
 - > about 7,000 official Sign Language Interpreters
 - estimated about 650,000 Sign Language users in Europe (EUD Survey, 2008)
 - \rightarrow the number of sign language users might be much higher!
- European Parliament 7th June 2009 Ádám Kósa (HU)
 - ▷ first ever deaf person and sign language user was elected as an MEP





SignSpeak: Research and Challenges



Six components-engine necessary to build a Sign-To-Speech system

SignSpeak http://www.signspeak.eu

- Inguistic research in sign languages
- environment conditions and feature extraction
- modeling of the signs
- statistical machine translation of sign languages
- languages and available resources





Linguistic Research in Sign Languages

- Linguistic research on sign languages started in the 1950 (Tervoort et al., Stokoe et al.)
- Recognition of sign languages as an important linguistic research object
 - ⊳ 1970, USA
 - ▷ 1980, Europe
 - since 1990, worldwide
 - $\rightarrow\,$ 2004, foundation of the Sign Language Linguistics Society
- Vision-based linguistic research
 - small sets of elicited data (Corpora) recorded under lab conditions
 - **b** often either too small and spontaneous, or too constrained





Sign Language Recognition

- What features do we need?
 - manual components: hand motion / form / orientation / location
 non-manual components: mimic, eye gaze, body / head orientation
- \rightarrow should be extracted from input signal
- Different approaches / assumptions
 - > special hardware
 - computer vision



- \rightarrow only the vision-based approaches do not restrict the way of signing
- \rightarrow different problems arise in feature extraction

System Overview

Bayes' decision rule used in ASLR

> with tracking framework and feature extraction as a pre-processing step.







Speech and Sign Language Recognition

At least four crucial problems have to be solved in ASR/ASLR:

- 1. preprocessing and feature extraction of the input signal,
- 2. specification of models and structures for the words to be recognized,
- 3. learning of the free model parameters from the training data, and
- 4. search the maximum probability over all models during recognition.

Similarities

- temporal sequence of sounds or gestures
- languages and dialects
- Main Differences Between Signed and Spoken Languages
 - simultaneousness
 - signing space
 - > 3D coarticulation and movement epenthesis
 - silence







Automatic Sign Language Recognition

Problems in current SOTA approaches:

- capturing, tracking, segmentation, ...
- > most systems: very person dependent, recognition of isolated signs
- modeling of the signs
 - **o** no suitable decomposition of words into sub-word units
 - \circ co-articulation effects (3D) and dialects not modeled
- lack of data, no publicly available corpora

SignSpeak approach/setup: similar to speech recognition

- recognition of continuous sign language
- b training with sentences (unknown word boundaries)
- person independent training and recognition
- b focus on sub-word unit modeling
- large datasets, will be publicly available

 \rightarrow use RWTH-ASR large vocabulary speech recognition system

RNTH

Sign Language Translation

statistical machine translation requires

- better linguistic knowledge for phrase-based modeling and alignment
- large bilingual annotated corpora
- challenges
 - reorderings
 - references in signing space









Available Resources within SignSpeak

Corpus NGT http://www.corpusngt.nl

- core of the SignSpeak data
- ▷ 72 hrs, Sign Language of the Netherlands
- b first large open access corpus for sign linguistics in the world
- > 92 different signers

RWTH-Phoenix

- 1.5 hrs of German Sign Language
- weather forecast news,
 1k vocabulary size, 10k words
- 11 signers

Other:

- RWTH-BOSTON: American Sign Language
- ATIS: Irish Sign Language
- SIGNUM: German Sign Language









How Should Sign Language Corpora be Created?

Existing corpora must be extended to achieve good performance

- recognition and translation
- Important: new annotations should be more domain specific
 - \triangleright vocabulary size < 4k
 - \triangleright Token/Types ratio \approx 20
 - ▷ singleton ratio < 40%</p>
- Comparison to limited domain tasks Vermobil II (ASR) and IWSLT (SMT)

	Boston104	Phoenix		Corpus-NGT		Vermobil II	IWSLT
year	2007	2009	2011	2009	2011	2000	2006
recordings	201	78	400	116	300	-	-
running words	0.8k	10k	50k	30k	80k	700k	200k
vocabulary size	0.1k	0.6k	2.5k ?	3k	> 5k ?	10k	10k
T/T ratio	8	15	20 ?	10	< 20 ?	70	20
Performance	10% WER					15% WER	40% TER

Application Scenarios

Sign Language

- Telefónica I+D, industrial partner in SignSpeak
- interested in the basic research for possible exploitation
 - o communication platform
 - e-learning
 - automatic transcription of video e-mails

Automotive

- intersection assistant head pose estimation
- b fatigue detection eye gaze estimation
- smart airbags upper body tracking

Games

Medical Sector

Surveillance













Thank you for your attention

Philippe Dreuw

dreuw@cs.rwth-aachen.de

http://www.hltpr.rwth-aachen.de/

