## 1. Exercise Sheet

## Statistical Methods in Natural Language Processing

The solutions to the problems may be submitted until **Monday**, 4 May 2009, either in the secretariate of the *Lehrstuhl für Informatik VI* or at the latest before the exercise lesson on the same day. Sufficient condition for obtaining the **Leistungsnachweis** (*Schein*) "Statistical Methods in Natural Language Processing" is the succesful solution of 50% of the problems and the presentation of the solution of at least one problem in the exercise lessons.

The solutions to the problems can be submitted in groups of up to  $\mathbf{two}$  students. For programming exercises:

- The implementation has to be done in C/C++, but you can use additional standard Unix tools (tr, sed, awk...) for the preprocessing.
- The implementation must be sent to vilar@informatik.rwth-aachen.de as a .tgz or a .zip compressed directory. It must include a Makefile and must compile on Linux using simply the make command. Please include the string [NLP] in the subject.
- Include in your solution sheet a *short* description of the main data structures and algorithms used.
- 1. [1 Point] Show that the following definitions of stochastic independence are equivalent:

$$\forall a, b \quad p(a|b) = p(a) \quad \text{or} \quad p(b|a) = p(b) \quad \text{or} \quad p(a,b) = p(a)p(b)$$

- 2. [2 Points] Suppose we wish to calculate  $p(h|e_1, e_2)$ , and we know following quantities:
  - (i)  $p(e_1, e_2), p(h), p(e_1|h), p(e_2|h)$
  - (ii)  $p(e_1, e_2), p(h), p(e_1, e_2|h)$
  - (iii)  $p(h), p(e_1|h), p(e_2|h)$

Which of these sets of quantities are sufficient for the calculation...

- a) ... if no additional independence information is given?
- b) ... if we know that  $p(e_1|h, e_2) = p(e_1|h)$ ?
- 3. [3 Points] Let X and Y be two independent random variables with Poisson distributions with parameters  $\lambda_X$  and  $\lambda_Y$ . Show that the sum X + Y is Poisson distributed with parameter  $\lambda_X + \lambda_Y$ .

(**Reminder:** Poisson distribution with parameter  $\lambda$ :  $p_{\lambda}(x) = \frac{e^{-\lambda}\lambda^x}{x!}$  for  $x \in \mathbb{N}_0$ )

4. [3 Points] Implement a dictionary, i.e. a data structure for indexing words. The reverse access direction should also be included, i.e. given a word it is possible to get its index, and given an index the corresponding word can also be retrieved.

Use this data structure to implement a program which reads a text, selects the n most frequent words, and writes the text again with the other words substituted with the special <UNK> token (for "unknown"). Do this in an *efficient* way, especially:

- Read the text from disk *only once*.
- Do not store the text as words, use the dictionary.

Do this in a modular way, so you can reuse your implementation for future problems. In particular the dictionary and the routines for reading texts and splitting it into words will be used in further exercises.

You can try it on the text "Alice's adventures in Wonderland" available from our website. Do not take case information into account and treat punctuation marks (',\_-,;:!?."()[]\*) as separate words. (Hint: This preprocessing is best done as a separate step using scripts.)

An example Makefile is shown in the appendix. You can use this example as a template for your own implementation.

## Appendix

```
Makefile
    # Sample Makefile for the first exercise of the course "Statistical
1
    # Methods in Natural Language Processing"
2
    #
3
    # Author:
4
    # David Vilar, Lehrstuhl für Informatik 6
5
6
    # Compiler binary
7
    CXX=g++
8
    # Compiler options
9
    CXXFLAGS=-Wall -02
10
11
    # The first target will be the default when make is called without arguments
12
    all: exercise01.4
13
14
    exercise01.4: dictionary.o exercise01.4.cc
15
    dictionary.o: dictionary.cc dictionary.hh
16
17
    # These are only for conveninience and are not strictly necessary
18
    .PHONY: clean veryclean
19
    clean:
20
            rm -f *.o
     \mapsto
21
22
    veryclean: clean
23
     \mapsto
            rm -f *~
24
```